# AN INTRODUCTION TO SESSION TYPES BY WEN KOKKE



# DRAMATIS PERSONÆ

- channel a tube to send messages through
- endpoint either end of a channel
- session series of messages sent over one channel



# SESSION TYPES AT A GLANCE

```
server :: Recv RFC (Send (Either Cake Nope) End) -> IO ()
server c = do
    (msg, c') <- recv c
    case msg of
        "May I have cake, please?" -> do c'' <- send (Left 😬) c'; close c''
        "May I have cake?" -> do c'' <- send (Right 🙌) c'; close c''
client :: Send RFC (Recv (Maybe Cake) End) -> IO Mood
client c = do
    c' <- send "May I have cake, please?" c</pre>
    (resp, c'') <- recv c'</pre>
    wait c''
    case resp of
      Left 🁑 -> return 🙂
       Right 🙌 -> return 🔯
```

# SESSION TYPES AT A GLANCE

```
server :: ?RFC.!(Either Cake Nope).End -> IO ()
server c = do
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```

### ROADMAP

- The untyped  $\lambda$ -calculus! (So powerful, so scary...)
- Taming the  $\lambda$ -calculus with types...
- The untyped  $\pi$ -calculus! (Is even scarier...)
- Taming the  $\pi$ -calculus with types...
- · Concurrent  $\lambda$ -calculus! ( $\lambda$  and  $\pi$  together...)

### THE UNTYPED LAMBDA CALCULUS

Term L, M, N $::= x \mid \lambda x.M \mid MN$ 

 $(\lambda x.\,M) \: N \longrightarrow M\{N/x\}$ 



### THE UNTYPED LAMBDA CALCULUS IS POWERFUL $= \lambda f(\lambda x. x x)(\lambda x. f(x x))$ Y $Y f \longrightarrow f(Y f)$ $\longrightarrow f(f(Yf))$ $\longrightarrow f(f(f(Yf)))$ $\longrightarrow$

# THE UNTYPED LAMBDA CALCULUS IS SCARY $Y = \lambda f. (\lambda x. x x) (\lambda x. f (x x))$

# THE UNTYPED LAMBDA CALCULUS IS SCARY If we want more than just functions...

plus 1 true

...we have to worry about silly stuff like this!

### TAMING THE LAMBDA CALCULUS WITH TYPES

### $\Gamma i x : A$ $\Gamma, x: A \vdash M: B$ $\Gamma \vdash x : A \qquad \Gamma \vdash \lambda x . M : A \to B$

### $\Gamma \vdash M : A \rightarrow B$ $\Gamma \vdash N : A$ $\Gamma \vdash M N : B$





# TAMING THE LAMBDA CALCULUS WITH TYPES $\Gamma, x: A \vdash M: B$ $x: A \vdash x: A$ $\Gamma \vdash \lambda x. M: A \multimap B$

### $\Gamma \vdash M : A \multimap B \quad \Delta \vdash N : A$ $\Gamma, \Delta \vdash M N : B$



# LET'S TALK PI CALCULUS

### HE UNTYPED PI CALCULUS SYNTAX

Process P, Q, R:=  $(\nu x)P$  — create new channel | (P || Q) - put P and Q in parallel— done 0  $| x \langle y \rangle . P - \text{send } y \text{ on } x$ | x(y).P - receive y on xP — replicate P



# THE UNTYPED PI CALCULUS SEMANTICS $(\nu x)(x\langle y\rangle, P \parallel x(z), Q) \longrightarrow (\nu x)(P \parallel Q\{y/z\})$



### THE UNTYPED PI CALCULUS SEMANTICS

How do we reduce...?

 $(\nu x)(x(z). Q \parallel x \langle y \rangle. P)$ 

Maybe we can apply...?

 $(
u x)(x \langle y \rangle. P \parallel x(z). Q) \longrightarrow (
u x)(P \parallel Q\{y/z\})$ 

Nope!

### HE UNTYPED PI CALCULUS SEMANTICS

 $P \parallel Q \qquad \equiv \ Q \parallel P$  $\overrightarrow{P \parallel Q \parallel R} \equiv \overrightarrow{(P \parallel Q) \parallel R}$  $P \parallel 0 \equiv P$  $(
u x)(
u y)P \equiv (
u y)(
u x)P$  $(
u x)(P \parallel Q) \;\;\equiv\;\; (
u x)P \parallel Q, \;\;\;\; ext{if } x 
otin Q$  $\equiv !P \parallel P$ !P

> $P \equiv P' \quad P' \longrightarrow Q' \quad Q' \equiv Q'$  $P \longrightarrow Q$



### THE UNTYPED PI CALCULUS SEMANTICS

### $( u x)(x(z).\,Q\parallel x\langle y angle.\,P)$ $( u x)(x\langle y angle.P\parallel x(z).Q)$ $( u x)(x\langle y angle.\,P\parallel x(z).\,Q)$ $(\nu x)(P \parallel Q\{y/z\})$

 $(
u x)(x(z). Q \parallel x \langle y \rangle. P) \longrightarrow (
u x)(Q\{y/z\} \parallel P)$ 

### $( u x)(P \parallel Q\{y/z\})$ $( u x)(Q\{y/z\} \parallel P)$

# HF UNTYPFD PT (AI (UI US TS SCARY

# $( u x) \left( egin{array}{c|c} x \langle y_1 angle. P_1 & \| x(z_1). Q_1 \| \ x \langle y_2 angle. P_2 & \| x(z_2). Q_2 \end{array} ight)$

 $egin{aligned} &(
u x) egin{pmatrix} P_1 \parallel Q_1 \{y_1/z_1\} \parallel \ P_2 \parallel Q_2 \{y_2/z_2\} \end{pmatrix} & or & (
u x) egin{pmatrix} P_1 \parallel Q_1 \{y_2/z_1\} \parallel \ P_2 \parallel Q_2 \{y_1/z_2\} \end{pmatrix} \end{aligned}$ 

# THE UNTYPED PI CALCULUS IS SCARY

 $(\nu x)(x(z), P \parallel x(w), Q)$ 



### TAMING THE PI CALCULUS WITH TYPES

Process P, Q, R::= (
u x x')P — create new channel  $x \leftrightarrow x'$ 

Session	${\rm type}\;S$		Duality
::=	!S.S'	— send	!S.S'
	?S.S'	— receive	
	end	— done	?S.S'

end

 $= ?S.\overline{S'}$  $= !S.\overline{S'}$ = end

### TAMING THE PI CALCULUS WITH TYPES $\overline{\Gamma} \vdash \overline{P}$ $\varnothing \vdash 0$ $\Gamma, x: \mathbf{end} \vdash P$ $\Gamma, x: B \vdash P$

 $\Gamma, x: !A.B, y: A \vdash x\langle y \rangle.P$ 



### $\Gamma, y: A, x: B \vdash P$ $\Gamma, x: ?A. B \vdash x(y). P$

### TAMING THE PI CALCULUS TOO MUCH

### we can't do choice





# TAMING THE PI CALCULUS TOO LITTLE

### $( u x x')( u y y')(x(z). y'\langle z angle. P \parallel y(w). x'\langle w angle. Q)$



# CONCURRENT LAMBDA CALCULUS



### CONCURRENT LAMBDA CALCULUS Process P, Q, R ${ m Term} \ L, M, N$ ::= ( u x x')Px = x $\lambda x.\,M$ $| (P \parallel Q)$ M N

 $x\langle y
angle.P$ x(y). P

### CONCURRENT LAMBDA CALCULUS Term L, M, N Process P, Q, R::= x ::= ( u x x')P $\lambda x. M$ $(P \parallel Q)$ $M\,N$ MK

### Const K ::= send | recv

### CONCURRENT LAMBDA CALCULUS Term L, M, N Process P, Q, R::= x ::= ( u x x')P $| \lambda x. M | (P | Q)$ M NMK

### Const K ::= send recv new spawn



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    (resp, c'') <- recv c'</pre>
    wait c''
    case resp of
      Left 👑 -> return 🙂
       Right 🙌 -> return 🔯
```

# CONCURRENT LAMBDA CALCULUS IS STILL UNSAFE $( u x x')( u y y') egin{pmatrix} \operatorname{let}(\_,z) = \operatorname{\mathbf{recv}} x ext{ in send } z \ y; M \ \operatorname{let}(\_,w) = \operatorname{\mathbf{recv}} x' ext{ in send } w \ y'; N \end{pmatrix}$



### WHERE DO WE GO FROM HERE? **Deny deadlocks?** acyclic communication graphs priorities and global deadlock freedom

### WHERE DO WE GO FROM HERE?

**Controlled non-determinism?** 

- non-deterministic local choice
- guarded global choice
- shared channels
- • •

### ROADMAP

- Taming the λ-calculus Recursion and termination
- Taming the π-calculus Concurrent λ-calculus Deadlock freedom Controlled non-determinism