

Auto in Agda

Wen Kokke

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Programming proof search using reflection

Proofs and programs

- ▶ In a language with dependent types, “programs are proofs” and “types are propositions”.
- ▶ Proof terms can be brittle and are often tedious to write.

Evenness

```
data Even :  $\mathbb{N} \rightarrow$  Set where  
  base : Even 0  
  step :  $\forall \{n\} \rightarrow$  Even  $n \rightarrow$  Even  $(2 + n)$   
  
even8 : Even 8  
even8 = step (step (step (step base)))
```

Evenness

```
data Even : ℕ → Set where  
  base : Even 0  
  step : ∀ {n} → Even n → Even (2 + n)
```

```
even8 : Even 8
```

```
even8 = step (step (step (step base)))
```

There is a clear need for automation...

```
even1024 : Even 1024
```

```
even1024 = ...
```

Proof by reflection

```
data T : Set where tt : T
```

```
data ⊥ : Set where
```

```
even? : ℕ → Set
```

```
even?      0 = T
```

```
even?      1 = ⊥
```

```
even? (suc (suc n)) = even? n
```

Proof by reflection

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data T : Set where tt : T
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data ⊥ : Set where
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```
even? : ℕ → Set
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even?      0  = T
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even?      1  = ⊥
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```
even? (suc (suc n)) = even? n
```

```
even1024 : even? 1024
```

```
even1024 = tt
```

Soundness

`soundness` : $(n : \mathbb{N}) \rightarrow \text{even? } n \rightarrow \text{Even } n$

`soundness` `0` $e = \text{base}$

`soundness` `1` $()$

`soundness` (`suc` (`suc` n)) $e = \text{step}$ (`soundness` n e)

Soundness

`soundness` : $(n : \mathbb{N}) \rightarrow \text{even? } n \rightarrow \text{Even } n$

`soundness` `0` `e` = `base`

`soundness` `1` `()`

`soundness` (`suc` (`suc` `n`)) `e` = `step` (`soundness` `n` `e`)

`even1024` : `Even` `1024`

`even1024` = `soundness` `1024` `tt`

Open terms

But what to do for open terms?

lemma : $\forall \{n\} \rightarrow \text{Even } n \rightarrow \text{Even } (n + 1024)$

lemma = ...

Open terms

But what to do for open terms?

```
lemma :  $\forall \{n\} \rightarrow \text{Even } n \rightarrow \text{Even } (n + 1024)$ 
```

```
lemma = auto
```

Open terms

But what to do for open terms?

```
lemma :  $\forall \{n\} \rightarrow \text{Even } n \rightarrow \text{Even } (n + 1024)$ 
```

```
lemma = tactic (auto 5 db)
```

How auto works

We

1. quote the current goal;
2. translate the Agda AST to our own term data type;
3. run proof search;
4. translate the resulting term data type to an Agda AST;
5. unquote the resulting AST.

How proof search works

We

1. start out with our goal;
2. fork and try to unify the goal with all of our rules' conclusions;
3. add premises as subgoals to the queue;
4. recurse.

If we ever run out of subgoals, we stop.

Terms and unification

data MyTerm : Set where

var : \mathbb{N} \rightarrow MyTerm

con : Name \rightarrow List MyTerm \rightarrow MyTerm

unify : (x y : MyTerm) \rightarrow Maybe Subst

unify = ...

Terms and unification

```
data MyTerm (n : ℕ) : Set where
  var : Fin n                → MyTerm n
  con : Name → List (MyTerm n) → MyTerm n

unify : ∀ {n} (x y : MyTerm n) → Maybe (∃ (Subst n))
unify = ...
```


Inference rules

```
record Rule (n : ℕ) : Set where
  constructor rule
  field
    name      : Name
    conclusion : MyTerm n
    premises  : List (MyTerm n)

arity : ∀ {n} (r : Rule n) → ℕ
arity = length ∘ premises
```

A 'hint database' is a list of rules.

Proof trees

```
data SearchTree (A : Set) : Set where
  leaf  : A → SearchTree A
  node  : List (∞ (SearchTree A)) → SearchTree A

fail : ∀ {A} → SearchTree A
fail = node []
```

Proofs

```
data Proof : Set where  
  con : (name : Name) (args : List Proof) → Proof
```

Proofs

data Proof : Set where

con : (name : Name) (args : List Proof) → Proof

PartialProof : $\mathbb{N} \rightarrow$ Set

PartialProof $m =$

$\exists (\lambda k \rightarrow \text{Vec (MyTerm } m) k \times (\text{Vec Proof } k \rightarrow \text{Proof}))$

app : $\forall \{n k\}$

→ (r : Rule n)

→ Vec Proof (arity r + k)

→ Vec Proof (suc k)

Building the search tree

We can build up a lazy `SearchTree` using backward-chaining search:

`solve`

`: ∀ {m} (g : MyTerm m) → HintDB → SearchTree Proof`

`solve g db = ...`

Building the search tree

We can build up a lazy `SearchTree` using backward-chaining search:

`solve`

`: ∀ {m} (g : MyTerm m) → HintDB → SearchTree Proof`
`solve g db = solveAcc (1, g :: [], head) db`

`solveAcc`

`: ∀ {m} → PartialProof m → HintDB → SearchTree Proof`
`solveAcc {m} (0, [], p) db = leaf (p [])`
`solveAcc {m} (suc k, g :: gs, p) db = node (map next db)`

Building the search tree (cont'd)

In *next*, we then:

1. see if the **conclusion** can be unified with the current goal;
2. **raise** the variables in the rule by m to avoid conflict;
3. prepend the **premises** to the list of current goals;
4. apply the rule to the partial proof;
5. call **solveAcc** with the new partial proof.

Traversing the search tree

We can traverse the lazy `SearchTree` using, e.g. depth-first search:

```
dfs : ∀ {A} (depth : ℕ) → SearchTree A → List A
dfs zero _ = []
dfs (suc k) (leaf x) = x :: []
dfs (suc k) (node xs) = concatMap (λ x → dfs k (b x)) xs
```

Where `b` is Agda's notation for 'force'.

Missing pieces

We

1. quote the current goal;
2. translate the Agda AST to our own term data type;
3. **run proof search**;
4. translate the resulting term data type to an Agda AST;
5. unquote the resulting AST.

Connecting to Agda's reflection

`idTerm` : `Term`

`idTerm` = `quoteTerm` ($\lambda \{A : \text{Set}\} (x : A) \rightarrow x$)

Connecting to Agda's reflection

idTerm : Term

idTerm = quoteTerm ($\lambda \{A : \text{Set}\} (x : A) \rightarrow x$)

idTest : idTerm \equiv lam hidden (lam visible (var 0 []))

idTest = refl

Connecting to Agda's reflection

`idTerm` : `Term`

`idTerm` = `quoteTerm` ($\lambda \{A : \text{Set}\} (x : A) \rightarrow x$)

Connecting to Agda's reflection

`idTerm` : `Term`

`idTerm` = `quoteTerm` (λ {`A` : `Set`} (`x` : `A`) \rightarrow `x`)

`const` : {`A B` : `Set`} \rightarrow `A` \rightarrow `B` \rightarrow `A`

`const` = `unquote` (`lam visible` (`lam visible` (`var 1 []`))))

Connecting to Agda's reflection

`idTerm` : `Term`

`idTerm` = `quoteTerm` ($\lambda \{A : \text{Set}\} (x : A) \rightarrow x$)

`const` : $\{A B : \text{Set}\} \rightarrow A \rightarrow B \rightarrow A$

`const` = `unquote` (`lam visible` (`lam visible` (`var 1 []`)))

`lemma` : $\forall \{n\} \rightarrow \text{Even } n \rightarrow \text{Even } (n + 1024)$

`lemma` = `quoteGoal` `g in ...`

Why we won't talk about the translations...

data Term : Set where

var	: \mathbb{N}	\rightarrow List (Arg Term)	\rightarrow Term
con	: Name	\rightarrow List (Arg Term)	\rightarrow Term
def	: Name	\rightarrow List (Arg Term)	\rightarrow Term
lam	: Visibility	\rightarrow Term	\rightarrow Term
pat-lam	: List Clause	\rightarrow List (Arg Term)	\rightarrow Term
pi	: Arg Type	\rightarrow Type	\rightarrow Term
sort	: Sort		\rightarrow Term
lit	: Literal		\rightarrow Term
quote-goal	: Term		\rightarrow Term
quote-term	: Term		\rightarrow Term
quote-context	:		Term
unquote-term	: Term	\rightarrow List (Arg Term)	\rightarrow Term
unknown	:		Term

Overview

Assuming we have some conversions from and to Agda...

postulate

fromAgda : Term → Maybe (∃ MyTerm)

toAgda : Proof → Term

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postulate

fromAgda : Term → Maybe (∃ MyTerm)

toAgda : Proof → Term

...the `auto` tactic works as follows:

`auto` : (depth : ℕ) → HintDB → Term → Term

`auto depth db goal with fromAgda goal`

... | `nothing` = `isNotFirstOrder`

... | `just (m , g)` with `solve g db`

... | `searchTree` with `dfs depth searchTree`

... | `[]` = `noProofFound`

... | `(p :: _)` = `toAgda p`

Overview (cont'd)

Proof automation can be just like regular programming!

There are some limitations to `auto`:

- ▶ it only handles terms with first-order types;
- ▶ it's not blazingly fast.

An `auto` tactic, in general, is not very intelligent.

Tactics for natural numbers

```
data Exp (Atom : Set) : Set where
  var      : (x : Atom)      → Exp Atom
  lit      : (n : ℕ)         → Exp Atom
  _⟨+⟩_    : (e e1 : Exp Atom) → Exp Atom
  _⟨*⟩_    : (e e1 : Exp Atom) → Exp Atom
```

Tactics for natural numbers

```
data Exp (Atom : Set) : Set where
```

```
  var   : (x : Atom)      → Exp Atom
```

```
  lit   : (n : ℕ)         → Exp Atom
```

```
  _⟨+⟩_ : (e e₁ : Exp Atom) → Exp Atom
```

```
  _⟨*⟩_ : (e e₁ : Exp Atom) → Exp Atom
```

```
auto-proof : ∀ e₁ e₂ ρ → Maybe (⟦ e₁ ⟧e ρ ≡ ⟦ e₂ ⟧e ρ)
```

```
auto-proof e₁ e₂ ρ with norm e₁ == norm e₂
```

```
auto-proof e₁ e₂ ρ | no _      = nothing
```

```
auto-proof e₁ e₂ ρ | yes nfeq = ...
```

Tactics for natural numbers

data Exp (Atom : Set) : Set **where**

var : (x : Atom) → Exp Atom

lit : (n : \mathbb{N}) → Exp Atom

⟨+⟩ : (e e₁ : Exp Atom) → Exp Atom

⟨*⟩ : (e e₁ : Exp Atom) → Exp Atom

auto-proof : $\forall e_1 e_2 \rho \rightarrow \text{Maybe } (\llbracket e_1 \rrbracket e \rho \equiv \llbracket e_2 \rrbracket e \rho)$

auto-proof e₁ e₂ ρ **with norm** e₁ == norm e₂

auto-proof e₁ e₂ ρ | **no** _ = **nothing**

auto-proof e₁ e₂ ρ | **yes** nfeq = ...

auto-tactic : Term → Term

auto-tactic t = ...

Tactics for natural numbers

on-goal : Name → Term

on-goal *tac* =

quote-goal

\$ abs "g"

\$ unquote-term (def *tac* (vArg (var 0 [] :: [])) [])

Tactics for natural numbers

`on-goal` : Name \rightarrow Term

`on-goal tac` =

`quote-goal`

`$ abs "g"`

`$ unquote-term (def tac (vArg (var 0 [])) [])`

`macro`

`auto` : Term

`auto` = `on-goal (quote auto-tactic)`

Tactics for natural numbers

`auto-example1` : $(a\ b : \mathbb{N}) \rightarrow (a \div b) * (a + b) \equiv a^2 \div b^2$

`auto-example1` $a\ b = \text{auto}$

`auto-example2` : $(a\ b : \mathbb{N}) \rightarrow (a + b)^2 \geq a^2 + b^2$

`auto-example2` $a\ b = \text{auto}$

Future Work

- ▶ `macro` functions can *only* take quoted arguments

Future Work

- ▶ `macro` functions can *only* take quoted arguments

```
data Q {a} (A : Set a) : Set where
```

```
  q : Term → Q A
```

```
macro
```

```
  plus-to-times : Q ℕ - > Q ℕ
```

```
  plus-to-times = ...
```

```
macro
```

```
  auto : (depth : ℕ) → HintDB → Term
```

```
  auto = ...
```

Conclusion

- ▶ Proof automation can be just like regular programming!
- ▶ In bleeding-edge Agda, one can implement tactics without much syntactic noise.
- ▶ An `auto` tactic can be useful for putting programs together in a robust manner; not for proof search.
- ▶ Understanding the problem space and writing a fast decision procedure is much more useful, but also takes much more effort.